

[Read free] Trial of the Clone: An Interactive Adventure! (English Edition)

Trial of the Clone: An Interactive Adventure! (English Edition)

Von Zach Weinersmith

DOC | *audiobook | ebooks | Download PDF | ePub



DOWNLOAD



+

READ ONLINE

Produktinformation -Verkaufsrank: #1220815 in eBooksVerffentlicht am: 2014-07-09Erscheinungsdatum: 2014-07-09File Name: B00LOZMNLE | File size: 69.Mb

Von Zach Weinersmith : Trial of the Clone: An Interactive Adventure! (English Edition) before purchasing it in order to gage whether or not it would be worth my time, and all praised Trial of the Clone: An Interactive Adventure! (English Edition):

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. An active kind of reading...Von Ebenezer ScroogeYou know what they say: Books are bad. They discourage people from using their brain to make own decisions. When the protagonist faces a problem, people just read on and have the book solving the situation. I have seen people sitting at a good book for hours becoming essentially reading zombies."Trial of the Clone" is different. It requires the reader to actively take decisions, solve riddles and generate random numbers. If you like star wars, logic puzzles and enjoy juvenile humor, you definitely will enjoy this book for many hours. Basically it is a crossover between a text adventure game and a book, but the tactile feeling of the pages together with the interesting content makes it especially enjoyable.I hope that there will be more books of this kind in the future.

KurzbeschreibungTrial of the Clone is a choosable pathway gamebook that allows the reader to make choices, interact with the world, and otherwise navigate through over 500 scenes and thousands of potential pathways. Readers can choose to simply read through the story or interact more fully with the book's game by keeping track of statistics,

items, and battles. Readers are incentivized to reread the book many times to explore other pathways or to catch some of the many secrets the author has hidden throughout the book. The reader plays as a clone who sets out to find his place in the world, solving challenging puzzles and fighting monsters along the way. Weinersmith's writing is characteristically irreverent and satirical, painting a dystopian future world filled with comical, colorful characters and clever surprises. Trial of the Clone is Zach Weinersmith's first full-length book, and is evident of his sprawling understanding of literature, science, logic, philosophy, and technology. Weinersmith is the sole creator behind Saturday Morning Breakfast Cereal, a daily comic that boasts over 250,000 daily readers and served more than 500,000,000 comics in 2011. Kurzbeschreibung Trial of the Clone is a choosable pathway gamebook that allows the reader to make choices, interact with the world, and otherwise navigate through over 500 scenes and thousands of potential pathways. Readers can choose to simply read through the story or interact more fully with the book's game by keeping track of statistics, items, and battles. Readers are incentivized to reread the book many times to explore other pathways or to catch some of the many secrets the author has hidden throughout the book. The reader plays as a clone who sets out to find his place in the world, solving challenging puzzles and fighting monsters along the way. Weinersmith's writing is characteristically irreverent and satirical, painting a dystopian future world filled with comical, colorful characters and clever surprises. Trial of the Clone is Zach Weinersmith's first full-length book, and is evident of his sprawling understanding of literature, science, logic, philosophy, and technology. Weinersmith is the sole creator behind Saturday Morning Breakfast Cereal, a daily comic that boasts over 250,000 daily readers and served more than 500,000,000 comics in 2011. ber den Autor und weitere Mitwirkende Zach Weinersmith, creator of popular comic Saturday Morning Breakfast Cereal, has a degree in Literature and 3/8ths of a degree in physics. He enjoys reading about math, logic, science, history, fiction, and philosophy. His hobbies are space travel, dinosaur riding, and wishful thinking. His other books include Save Yourself, Mammal! and The Most Dangerous Game.